How to enable Alarm Input and notifications on a BitVision System

1. Select System option in menu screen



- 6. Notice Detection Video Lines Alexand Filed Alexand Colgost Enciption Region
- 7. Set Alarm Input Type and set your Arming Schedule and Apply changes



- 8.
- 9. Now set your Linkage Action

Normal Linkage	Channel Recording	Trigger Alarm Output	Full Screen Monitoring
Buzzer Alarm	1	1	1
E-mail Notification	2		2
Screen Display	3		3
	4		4

- 10.
- 11. Enable the required options and Apply Changes
 - a. E-mail Notifications send alerts to the app
 - b. Channel Recording camera to trigger if alert detected
 - c. Trigger Alarm Output enabled
 - d. Full Screen Monitoring if required
- 12. Once setup you will receive notification alerts in Event Message section of BitVision app



- 14. If you have issue with notifications not appearing check the following settings on the phone
- 15. In the Bitvision app select device and then select the three dots on the right hand side of your cctv system

16.

10:16 🔊		📲 🖬 4G 🔲 (
\leftarrow	Device	Edit
\sim My devices		1/1
Jetty Cam NVR_16 ●		(\vdots)
> Share devices		0/0
> Local device		0/0
> My favorites		0/0

17.

18. Now check the message interval setting

10:17 🕫		📲 4G 📖)
\leftarrow	Device Detail	Delete
Base information		
Device type		NVR_16
Serial number		8701383267978
Device status		On line
Setting		
Device name		Jetty Cam $>$
Group		My devices $>$
Share device		0 >
Channel setting		
Channel setting		C >
Storage setting		
Available/Total		2.9 T/2.9 T
Format		>
Advanced setting		
Version		
Message interval se	tting	2minute >
Reset		>
D-1*		•
	10:17 7 Base information Base information Device type Serial number Device status Device status Device name Group Channel setting Channel setting Storage setting Format Available/Total Version Reset	10:17 r Device Detail Base information Base information Device type Serial number Device status Serial number Device status Device name Group Share device Channel setting Storage setting Available/Total Format Advanced setting Version Reset Best